## Can you train your brain?

#### Melanie I Stefan, mstefan@exseed.ed.ac.uk

BMS3 Tutorial 4 (Neuro)

24 February 2016

# Lumosity commercial



# Lumosity commercial (quotes)



To be quicker Just to stay sharp To concentrate a little better To remember people's names It's like a personal trainer for your brain, improving your performance with the science of neuroplasticity, but in a way that just feels like games.

# Can you train your brain?

#### Work alone or in groups (5 minutes)

- Do you think Lumosity works?
- Why or why not?
- What outcomes would you predict?
- What do they depend on?
- What else should be considered?



# Science Home

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# Brain game-maker fined \$2 million for Lumosity false advertising

News Journals

By Emily Underwood Jan. 5, 2016 , 5:00 PM





Lumos Labs, the company that produces the popular "brain-training" program Lumosity, **yesterday agreed to pay a \$2 million settlement** to the Federal Trade Commission (FTC) for running deceptive advertisements. Lumos had claimed that its online games can help users perform better at work and in school, and stave off cognitive deficits associated with serious diseases such as Alzheimer's, traumatic brain injury, and posttraumatic stress.

Topics

Careers

The \$2 million settlement will be used to compensate Lumosity consumers who were misled by false advertising, says Michelle Rusk, a spokesperson with FTC in Washington, D.C. The company will also be required to provide an easy way to cancel autorenewal billing for the

Questions

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- Do targeted brain training exercises work?
- What aspects of brain function can be trained?
- Do the brain training exercises provided by Lumosity work?
- Does improvement in brain training games translate to improvements in daily-life cognitive tasks?
- What else can we learn from brain training data?

### Your task for Tutorial 5

- Work in groups of 2 or 3\*
- Present a paper\* on brain training (journal club style)
- 5 min/student in groups of 2 4 min/student in groups of 3
- See guidance notes for details



\*assigned by your tutor

## What to think about when presenting a paper

## What to think about when presenting a paper

#### The question

- Output: The background to appreciate why the question is interesting
- The experimental approach to answering the question
- The assays and controls
- What the results were
- What the results mean
- Ø Relate the results back to the original question
- Your review/critique
- Summary and further directions



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# Association of Lifetime Cognitive Engagement and Low $\beta$ -Amyloid Deposition

Dr. Susan M. Landau, PhD, Mr. Shawn M. Marks, BS, Dr. Elizabeth C. Mormino, PhD, Dr. Gil D. Rabinovici, MD, Dr. Hwamee Oh, PhD, Dr. James P. O'Neil, PhD, Dr. Robert S. Wilson, PhD, and Dr. William J. Jagust, MD

Helen Wills Neuroscience Institute (Drs Landau, Mormino, Rabinovici, Oh, and Jagust and Mr Marks) and School of Public Health (Dr Jagust), University of California, Berkeley, and Life Sciences Division, Lawrence Berkeley National Laboratory, Berkeley, California (Drs Landau, Rabinovici, O'Neil, and Jagust); Memory and Aging Center and Department of Neurology, University of California, San Francisco (Dr Rabinovici); and Rush Alzheimer's Disease Center, Rush University Medical Center, Chicago, Illinois (Dr Wilson)



# **HHS Public Access**

Author manuscript

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# Ten-Year Effects of the ACTIVE Cognitive Training Trial on Cognition and Everyday Functioning in Older Adults

#### Dr. George W. Rebok, PhD [Professor],

Department of Mental Health and Johns Hopkins Center on Aging and Health, Johns Hopkins University, Hampton House 891, 624 North Broadway, Baltimore, MD 21205

#### Dr. Karlene Ball, PhD [Professor] [Chair],

#### frontiers in HUMAN NEUROSCIENCE



# The largest human cognitive performance dataset reveals insights into the effects of lifestyle factors and aging

#### Daniel A. Sternberg<sup>1\*</sup>, Kacey Ballard<sup>1</sup>, Joseph L. Hardy<sup>1</sup>, Benjamin Katz<sup>2</sup>, P. Murali Doraiswamy<sup>3</sup> and Michael Scanlon<sup>1</sup>

1 Lumos Labs Inc., San Francisco, CA, USA

<sup>2</sup> Combined Program in Education and Psychology, University of Michigan, Ann Arbor, MI, USA

<sup>3</sup> Department of Psychiatry and Duke Institute for Brain Sciences, Duke University, Durham, NC, USA



#### OPEN O ACCESS Freely available online

#### Plasticity of Attentional Functions in Older Adults after Non-Action Video Game Training: A Randomized Controlled Trial

#### Julia Mayas<sup>1</sup>, Fabrice B. R. Parmentier<sup>2,3,4</sup>, Pilar Andrés<sup>2,3</sup>, Soledad Ballesteros<sup>1</sup>\*

1 Studies on Aging and Neurodegenerative Diseases Research Group, Department of Basic Psychology II, Universidad Nacional de Educación a Distancia, Madrid, Spain, 2 Neuropsychology and Cognition Group, Department of Psychology and Institute of Health Sciences (IUNICS), University of the Balearic Islands, Mallorca, Spain, 3 Instituto de Investigación Sanitaria de Palma (IdISPa), Mallorca, Spain, 4 School of Psychology, University of Westem Australia, Perth, Australia

Journal of Experimental Psychology: General 2013, Vol. 142, No. 2, 359-379 © 2012 American Psychological Association 0096-3445/13/\$12.00 DOE 10.1037/a0029082

#### No Evidence of Intelligence Improvement After Working Memory Training: A Randomized, Placebo-Controlled Study

Thomas S. Redick, Zach Shipstead, Tyler L. Harrison, and Kenny L. Hicks Georgia Institute of Technology

Michael J. Kane University of North Carolina Greensboro David E. Fried and David Z. Hambrick Michigan State University

> Randall W. Engle Georgia Institute of Technology